



Features & Dimensions

Narrow Stile Surface Vertical Rod Exit Device

ANSI/BHMA Grade 1

Handing

Device is non-handed. Lever Entry Trim is field reversible.

Pushbar Length

Standard Sizes: Dimensioned for 30", 36", 42" & 48" openings. Standard width bars can be field cut to the next smallest opening width.

Bar Height

Standard model adjusts from 30" to 44".

Door Height

Standard model fits up to 8ft. door, with bar height at 40" - 44". For doors up to 10ft., use Tall Door Kit 8055.

Door Thickness

Suits 1-3/4" standard, up to 2-1/4".

Stile Width

Minimum 2" Stile. Fits Narrow, Medium and Wide Stile aluminum doors.

Projection

2-15/16" when fully projected, 1-15/16" when dogged.

Dogging

Standard dogging with hex key or cylinder dogging option. Electric dogging also available.

Materials

Pushbar made of extruded aluminum, clad or anodized in a variety of finishes

Fasteners

Standard self-tapping screws.

Strike

Made of hardened steel. Supplied with exit device.

Cylinders (order separately)

Cylinder x Fixed Pull:

(Function 03)

Accepts any standard Rim cylinder.

Entry Lever or Thumbturn:

(Functions 08, 09, 11, 12)

Accepts any standard diameter Mortise cylinder with MS® cam. Accommodates cylinder lengths from 1" to 1-1/4".

Warranty

Two year limited.

AVAILABLE FINISHES

313 Dark Bronze Anod.

335 Black Anodized

628 Clear Anodized

US3 Bright Brass

US4 Satin Brass

US9 Bright Bronze

US10 Satin Bronze

10B Dark Bronze
(Trim only)

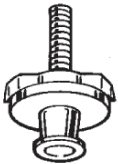
US32 Bright Stainless

US32D Satin Stainless

Consult factory for special finishes.



Bolts and Strikes

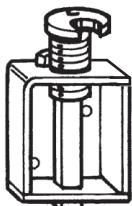


Standard Strike

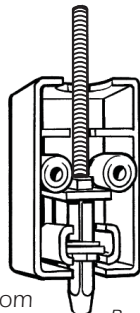
The patented top latching mechanism utilizes a rotating Top Bolt which deadlatches around the Header Strike, interlocking the door to the frame.

Standard Header Strikes are supplied with exit device.

The hexagonal, hardened steel Bottom Bolt is shielded in a cast housing for strength and stability.

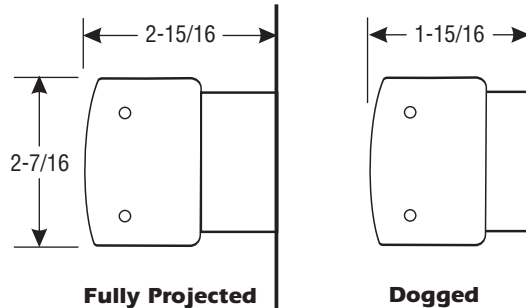


Top Bolt



Bottom Bolt Reverse view

Pushbar Dimensions



Fully Projected

Dogged